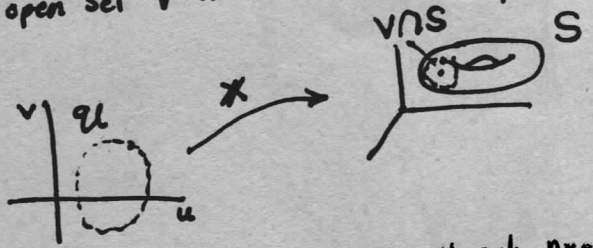


r.52 **Regular Surface** [Submfd of \mathbb{R}^3]

a set $S \subset \mathbb{R}^3$ is a regular surface if it can be covered by co-ord charts $\{(X, V)\}$.

That is to say, for each $p \in S$, \exists an open set V in \mathbb{R}^3 and a map $X: U \rightarrow V \cap S$ such that

- ① $X: U \rightarrow \mathbb{R}^3$ is dif'ble i.e. $dX_u = \begin{bmatrix} x_u & x_v \\ y_u & y_v \\ z_u & z_v \end{bmatrix}$ all partials are cont



We really only need X is One-to-One we get that X is a diffeo from Inv Fun Thm

- ② X is a homeo (so X^{-1} exists and is cont)
- ③ [regularity cond] $dX_u: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ is One-to-One $\forall u \in U$.

Cond (2) prevents self-intersections like or even see GLP

r.54

Cond (3): Let $A := dX_u = \begin{bmatrix} x_u & x_v \\ y_u & y_v \\ z_u & z_v \end{bmatrix} = \begin{bmatrix} \vec{a}_1 & \vec{a}_2 \end{bmatrix}$ Surface

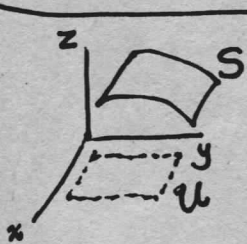
\triangleright A is One-to-One \iff cols of A are LI
 (\implies) If \exists scalars x_1, x_2 (not both 0) $\ni x_1 \vec{a}_1 + x_2 \vec{a}_2 = \vec{0}$
 Then $A \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \vec{0}$ and $A\vec{0} = \vec{0} \implies \text{contradiction}$
 (\impliedby) Let $Ax = Ay$ for $x \neq y$ Then $x_1 \vec{a}_1 + \vec{a}_2 x_2 = y_1 \vec{a}_1 + y_2 \vec{a}_2$
 $\iff (x_1 - y_1) \vec{a}_1 + (x_2 - y_2) \vec{a}_2 = \vec{0}$
 $\iff x_1 - y_1 = 0$ & $x_2 - y_2 = 0$ since $\{\vec{a}_1, \vec{a}_2\}$ LI
 $\iff x = y \implies \text{contradiction}$

\triangleright Cols of A LI $\iff X_u \times X_v \neq \vec{0}$

$$X_u \times X_v = \begin{bmatrix} \det \begin{bmatrix} y_u & z_u \\ y_v & z_v \end{bmatrix} \\ -\det \begin{bmatrix} x_u & z_u \\ x_v & z_v \end{bmatrix} \\ \det \begin{bmatrix} x_u & y_u \\ x_v & y_v \end{bmatrix} \end{bmatrix}$$

we know from linear alg that since A has rank 2, at least one of these subdets must not be 0
 row rank = col rank.

Prop 1 $f: U \xrightarrow{\mathbb{R}^2} \mathbb{R}^3 \xrightarrow{C^1?} \mathbb{R}^3$ dif'ble $\implies S = \text{graph}(f)$ is regular surf.



$$X(u, v) = \begin{bmatrix} u \\ v \\ f(u, v) \end{bmatrix}$$

$$dX_u = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ f_u & f_v \end{bmatrix}$$

- Cond 1 satisfied by single chart and obviously partials cont
- Cond 3 obviously top subdet $\begin{vmatrix} 1 & 0 \\ 0 & 1 \end{vmatrix} \neq 0$
- Cond 2 X is obviously One-to-One by vertical line test.
 $X^{-1} = \text{projection } \pi|_S$ obviously cont.

□

(p. 58) For any map $F: \mathbb{R}^n \rightarrow \mathbb{R}^m$ we say $x \in \mathcal{U}$ is a critical pt of F if $dF_x: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is not Onto.
 $y = F(x)$ is a critical value [If y not a critical value, it is a regular value].
 If $x \in \mathcal{U}$ has dF_x Onto, it is a regular pt.

Sard's Thm Spivak COM p. 22
 The set of critical values has \mathbb{Q} measure 0

Prop 2 [G&P's Pre-image Thm]
 $f: \mathbb{R}^3 \rightarrow \mathbb{R}$ smooth
 $a \in \mathbb{R}$ is regular value [df_x Onto $\mathbb{R} \forall x \in f^{-1}(a)$] $\Rightarrow f^{-1}(a)$ is a regular surf

Pf. Let $S = f^{-1}(a)$
 Fix $p \in S$. We want to show $S = \text{graph}(h)$ for some fcn h in a nbhd \mathcal{V}_p of p .
 Then we are done by Prop 1.

That is to say, we want $\mathcal{X}: (x,y) \mapsto \begin{bmatrix} x \\ y \\ h(x,y) \end{bmatrix}$

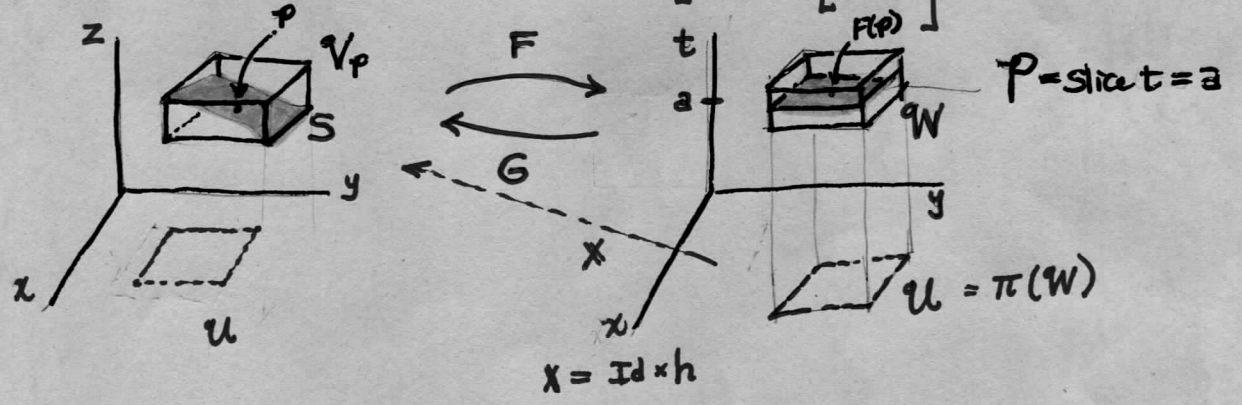
We know $df_x = [f_x \ f_y \ f_z] \neq [0, 0, 0]$ so (by relabeling axes if necessary) assume $f_z \neq 0$

Define $F: \mathbb{R}^3 \rightarrow \mathbb{R}^3$
 $\begin{bmatrix} x \\ y \\ z \end{bmatrix} \mapsto \begin{bmatrix} x \\ y \\ f(x,y,z) \end{bmatrix}$ $F = \text{Id}$ on first 2 components
 $DF_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ f_x & f_y & f_z \end{bmatrix}$ $\det DF_p \neq 0$ by hypoth

Apply Inv Fcn Thm: \exists open set \mathcal{V}_p around p , and $\mathcal{W}_{F(p)}$ around $F(p)$ where F is a diffeo
 Thus a smooth F^{-1} exists, call it $G: \mathcal{W}_{F(p)} \rightarrow \mathcal{V}_p$

Thus $G(\mathcal{V}) = S \cap \mathcal{V}_p$
 $G|_{\mathcal{V}} = G(x,y,a)$ for $(x,y,\cdot) \in \mathcal{W} = \begin{bmatrix} x \\ y \\ G(x,y,a) \end{bmatrix} =: \begin{bmatrix} x \\ y \\ h(x,y) \end{bmatrix} = \mathcal{X}$ The graph chart we seek.

p. 58



1.61

ex 2

Ellipsoid $E: \frac{1}{a^2}x^2 + \frac{1}{b^2}y^2 + \frac{1}{c^2}z^2 = 1$ is a Reg Surf because
 $E = f^{-1}(0)$ for $f(x,y,z) = \frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} - 1$
 $df_x = [\frac{2}{a^2}x \quad \frac{2}{b^2}y \quad \frac{2}{c^2}z]$ and this is $[0 \ 0 \ 0]$ only at origin, but origin $\notin E$.

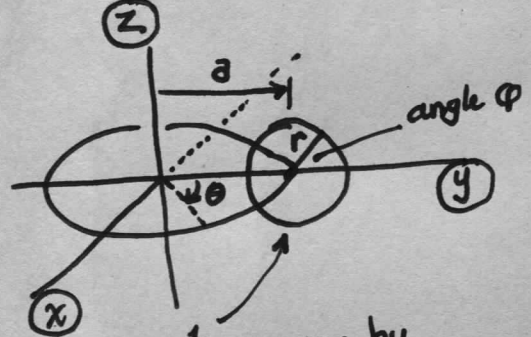
ex 3

Hyperboloid of 2 sheets $H: -x^2 - y^2 + z^2 = 1$
 $H = f^{-1}(0)$ for $f(x,y,z) = -x^2 - y^2 + z^2 - 1$
 $df_x = [-2x \ -2y \ 2z] \neq [0 \ 0 \ 0]$ on H

Observe H is not Conn:
 Rewrite it $z = \pm \sqrt{1+x^2+y^2}$ For no value of x,y can $z=0$ so the surfs are dis conn.
 [see my sheets on Quadric Surfs]

ex 4

The torus T^2 is a regular Surface.



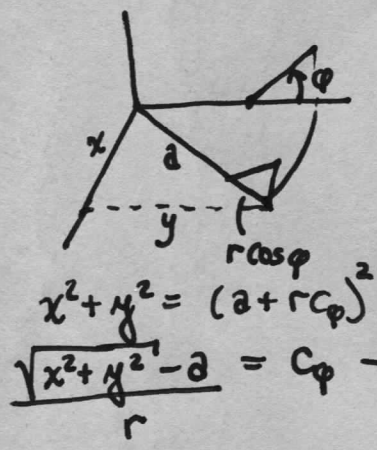
This circle S^1 is given by
 $\sigma: \phi \mapsto \begin{bmatrix} 0 \\ r \cos \phi + a \\ r \sin \phi \end{bmatrix}$

To rotate any pt (x,y,z) in the image of σ around the z axis:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} c_\theta & -s_\theta & 0 \\ s_\theta & c_\theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ r c_\phi + a \\ r s_\phi \end{bmatrix} = \begin{bmatrix} -s_\theta(r c_\phi + a) \\ c_\theta(r c_\phi + a) \\ r s_\phi \end{bmatrix}$$

To derive the eq for T^2 without params, use norm squared:

$$\begin{aligned} x^2 + y^2 + z^2 &= s_\theta^2 (r c_\phi + a)^2 + c_\theta^2 (r c_\phi + a)^2 + r^2 s_\phi^2 \\ &= (s_\theta^2 + c_\theta^2) (r c_\phi + a)^2 + r^2 s_\phi^2 \\ &= (r c_\phi + a)^2 + r^2 s_\phi^2 \\ &= r^2 c_\phi^2 + 2a r c_\phi + a^2 + r^2 s_\phi^2 \\ &= r^2 (c_\phi^2 + s_\phi^2) + 2a r c_\phi + a^2 \\ &= r^2 + 2a r \left(\frac{\sqrt{x^2 + y^2} - a}{r} \right) + a^2 \\ &\Rightarrow z^2 = r^2 - (x^2 + y^2) + 2a \sqrt{x^2 + y^2} - 2a^2 + a^2 \\ &= r^2 - (\sqrt{x^2 + y^2} - a)^2 \\ &\Rightarrow \underbrace{(\sqrt{x^2 + y^2} - a)^2 + z^2}_{f(x,y,z)} = r^2 \end{aligned}$$



f is smooth for $(x,y) \neq (0,0)$
 $T^2 = f^{-1}(r^2)$
 $df_x = \left[\frac{2x(\sqrt{x^2+y^2}-a)}{\sqrt{x^2+y^2}} \quad \frac{2y(\sqrt{x^2+y^2}-a)}{\sqrt{x^2+y^2}} \quad 2z \right] \neq [0,0,0]$ on T^2

$\Rightarrow T^2$ is a Regular Surf \square

p.63

Prop 3 Locally Every Reg Surf is a Graph

Let S be Regular Surf \implies Every pt $p \in S$ has a nbhd V_p where $S \cap V_p$ is the graph of a fcn (It could be over the xy plane, or xz or yz)

Pf Let $X: U \rightarrow S$ be a co-ord chart containing \mathcal{L} .

Since dX_u is One-to-One by def of Reg Surf, at least one Jacobian subdet is nonzero, wlog lets consider the case where $\frac{\partial(x,y)}{\partial(u,v)} \neq 0$

Consider the proj map $F := \pi_{xy} \circ X$ where $\pi_{xy} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$

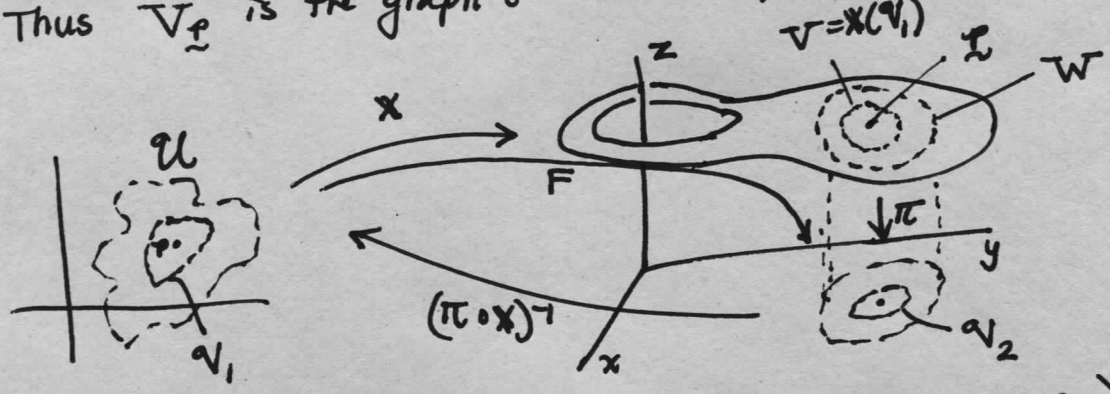
Then $DF = \pi \circ dX = \begin{bmatrix} x_u & x_v \\ y_u & y_v \end{bmatrix}$ and we know $\det DF_x \neq 0$ by hypoth

By Inv Fcn Thm \exists nbhds $V_1, V_2 \ni F: V_1 \rightarrow V_2$ is a diffeo.

Then the map we seek is $X \circ F^{-1} = X \circ (\pi \circ X)^{-1}: V_2 \rightarrow V$

$V = V_p = X(V_1)$

Thus V_p is the graph of $X \circ (\pi \circ X)^{-1}$, that is to say $X \circ (\pi \circ X)^{-1} = \begin{bmatrix} x \\ y \\ h(x,y) \end{bmatrix}$



Observe: If we know S is a graph (and X is One-to-One) then this same argument gives us that X^{-1} is smooth, because $X^{-1}|_V = (\pi \circ X^{-1}) \circ \pi$ composition of smooth fcn.

Prop 4

If S is known to be a Reg Surf we have a candidate $X: U \rightarrow V$ for a param satisfying

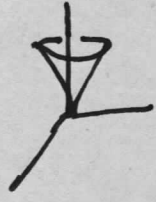
This weakens what we needed in def of Reg Surf (mfd) p.52

- (1) X has smooth partials
- (2) X is One-to-One
- (3) dX_u is One-to-One

$\implies X^{-1}$ is smooth.

This saves us having to check more conditions on a candidate chart for a known mfd. □

example 5



Let's show that the cone $z = \sqrt{x^2 + y^2}$ is not a Reg Surf.

The obvious param $X: (x,y) \mapsto \begin{bmatrix} x \\ y \\ \sqrt{x^2 + y^2} \end{bmatrix}$ has $dX = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ -\frac{2x}{\sqrt{x^2 + y^2}} & -\frac{2y}{\sqrt{x^2 + y^2}} \end{bmatrix}$ not even defined at origin.

But could \exists some other param that works? No.

By Prop 3, S must be a graph at $(0,0,0)$

It can't be a graph over xz or yz planes, not One-to-One.

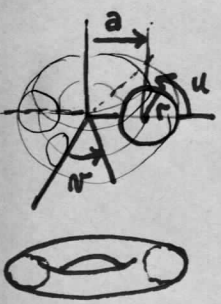
What about graph over xy plane? Any param would have to agree with $z = \sqrt{x^2 + y^2}$ in nhd of origin; this is not smooth.

example 6

a param of torus T^2

$$X(u, v) = \begin{bmatrix} (r \cos u + a) \cos v \\ (r \cos u + a) \sin v \\ r \sin u \end{bmatrix} \quad dX_u = \begin{bmatrix} -r \sin u \cos v & -(r \cos u + a) \sin v \\ -r \sin u \sin v & (r \cos u + a) \cos v \\ r \cos u & 0 \end{bmatrix}$$

$0 < u < 2\pi$
 $0 < v < 2\pi$



check conds for prop 4: ① obviously dX_u is smooth

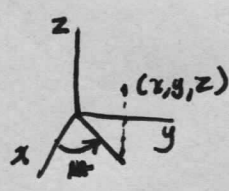
③ we must show $X_u \times X_v \neq \vec{0}$

$$\det \begin{bmatrix} i & j & k \\ r s_u c_v & r s_u s_v & r c_u \\ -(r c_u + a) s_v & (r c_u + a) c_v & 0 \end{bmatrix} = \begin{bmatrix} -r c_u (r c_u + a) c_v \\ -(r c_u + a) s_v \\ r s_u c_v (r c_u + a) c_v + r s_u s_v (r c_u + a) s_v \end{bmatrix} \neq \vec{0}$$

we previously showed $T^2 = f^{-1}(r^2)$ so T^2 is a Reg Surf.

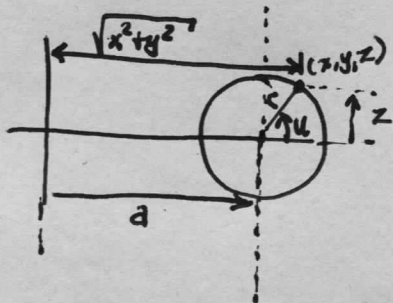
② Show X is One-to-One:

Given $(x, y, z) \in T^2$, we must show this corresponds to One, and only One, (u, v) angles



There is only one angle v that gives a line that corresponds to x, y, z

For any v , we have the following diagram to find u :



$$\sin u = \frac{z}{r}$$

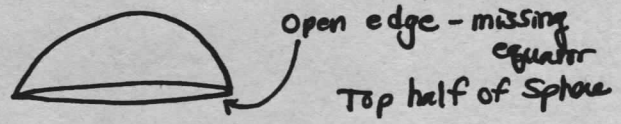
If $\sqrt{x^2 + y^2} \leq a$ we are on left half of circle and $\frac{\pi}{2} \leq u \leq \frac{3\pi}{2}$

If $\sqrt{x^2 + y^2} \geq a$ we are on right half of circle $0 < u < \frac{\pi}{2}$ or $\frac{3\pi}{2} \leq u < 2\pi$

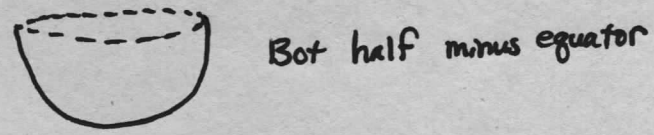
Thus (x, y, z) uniquely determines (u, v) and X is One-to-One \square

Let's take a moment and list several co-ord systems on S^2

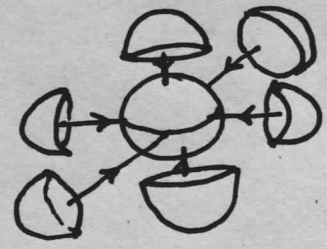
p.55-56 $X_1: \overset{\mathbb{R}^2}{\overset{\circ}{B}(0,1)} \rightarrow \mathbb{R}^3$
 $(x,y) \mapsto \begin{bmatrix} x \\ y \\ \sqrt{1-(x^2+y^2)} \end{bmatrix}$



$X_2: \overset{\circ}{B}(0,1) \rightarrow \mathbb{R}^3$
 $(x,y) \mapsto \begin{bmatrix} x \\ y \\ -\sqrt{1-(x^2+y^2)} \end{bmatrix}$



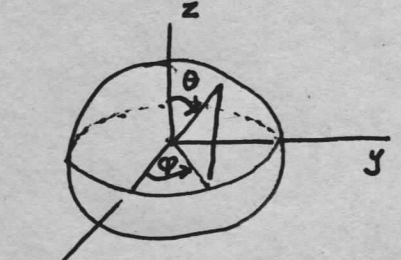
$X_3(x,z) = [x, \sqrt{1-(x^2+z^2)}, z]^T$
 $X_4(x,z) = [x, -\sqrt{1-(x^2+z^2)}, z]^T$
 $X_5(y,z) = [\sqrt{1-(y^2+z^2)}, y, z]^T$
 $X_6(y,z) = [-\sqrt{1-(y^2+z^2)}, y, z]^T$



spherical co-ords

This param doesn't cover the poles and the line at $\varphi=0$ joining them.

$X: (0,\pi) \times (0,2\pi) \rightarrow \mathbb{R}^3$
 $(\theta, \varphi) \mapsto \begin{bmatrix} R \sin \theta \cos \varphi \\ R \sin \theta \sin \varphi \\ R \cos \theta \end{bmatrix}$



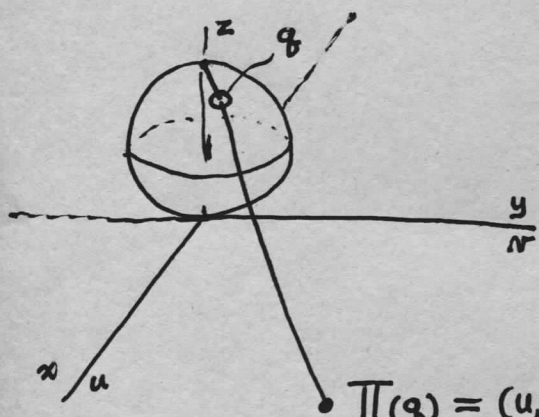
$dX_{(\theta,\varphi)} = \begin{bmatrix} R \cos \theta \cos \varphi & -R \sin \theta \sin \varphi \\ R \cos \theta \sin \varphi & R \sin \theta \cos \varphi \\ -R \sin \theta & 0 \end{bmatrix}$

Note how DoCarmo flips θ and φ from Marsden & Tromba's convention.

p.67 Stereographic projection

DoCarmo puts center of sphere at $z=1$, Palka AITCFT p.351 puts it at origin

$x^2 + y^2 + (z-1)^2 = 1$



$\pi(q) = (u, v)$
 Not the "pi" of standard co-ord projection

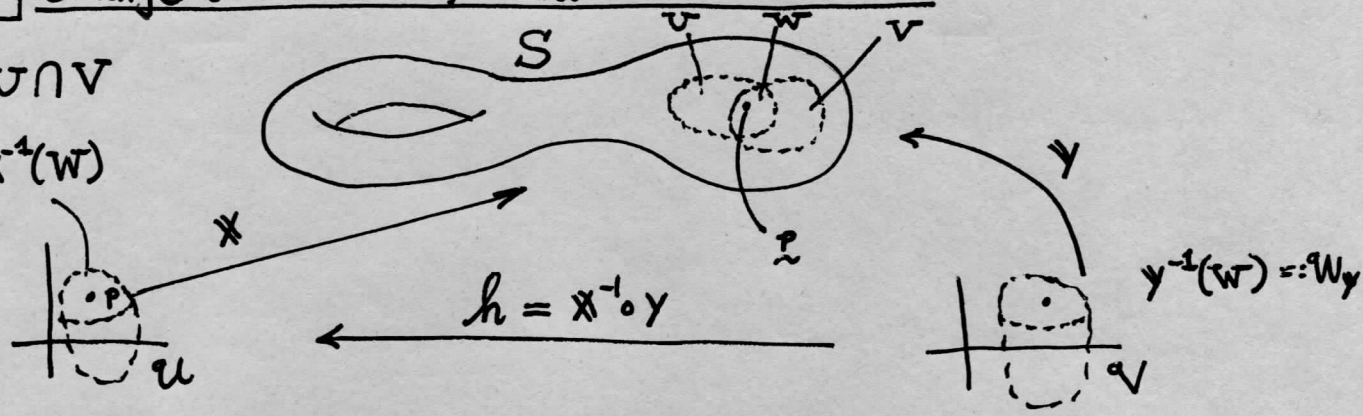
The map is defined

$\pi^{-1}: \mathbb{R}^2 \rightarrow S^2$
 $(u, v) \mapsto \begin{bmatrix} \frac{4u}{u^2+v^2+4} \\ \frac{4v}{u^2+v^2+4} \\ \frac{2(u^2+v^2)}{u^2+v^2+4} \end{bmatrix}$

ch 2.3 Change of Parameters; Smooth Fcn on Surfs

$W := U \cap V$

$W_x := x^{-1}(W)$



p.70

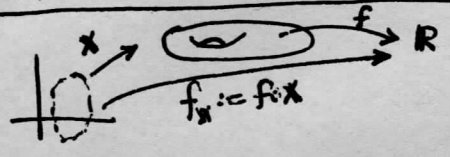
Prop 1 Let W be the overlap of 2 co-ord charts containing pt \underline{p} . Define change-of-coords fcn $h: W_y \rightarrow W_x$
 $v \mapsto x^{-1} \circ y(v)$ } $\Rightarrow h$ is a diffeo

Do Carmo gives a pf based on his definitions and the Inv Fun Thm but I'M JUST GOING TO ACCEPT THIS A PRIORI

Do Carmo wants to avoid referencing the embedding space \mathbb{R}^3 so he must refer everything to \mathbb{R}^2 in charts. For abstract mfd, we require h to be a diffeo. G&P just make use of the fact that the embedding space is \mathbb{R}^n and a smooth fcn f on our mfd is a smooth fcn f in an open set in \mathbb{R}^n and we restrict f to our mfd. I will think this way. Do Carmo admits this is equivalent p.75 and p.82 #13

$x: U \rightarrow \mathbb{R}^2$ is a diffeo

p.72 Def 1



f is smooth iff downstairs map is smooth.

