

Rectangular Matrices with O.N. ColsWant to solve  $Qx = b$ 

$$n \begin{bmatrix} \vdots & q_1^T & \vdots \\ \vdots & \vdots & \vdots \\ \vdots & q_n^T & \vdots \end{bmatrix} \begin{bmatrix} | & | & | \\ q_1 & \cdots & q_n \end{bmatrix} = n \begin{bmatrix} n \\ I \end{bmatrix}$$

Here  $Q^T$  is only a left inv of  $Q$ .

O.N. matrices are crucial for numerical LA as they don't change lengths and thus keep round off error under control.

To solve  $Qx = b$  we use least squares (it is simpler than usual)

$$Q^T Q \bar{x} = Q^T b$$

$$\bar{x} = Q^T b$$

$$p = Q \bar{x} = QQ^T b \quad \text{proj of } b \text{ onto cols: } p = Pb = q_1^T b \hat{q}_1 + \dots + q_n^T b \hat{q}_n$$

Proj Matrix

$$P = A(A^T A)^{-1} A^T$$

$$= Q(Q^T Q)^{-1} Q^T = QQ^T \text{ simple form for } P$$

Gram-Schmidt (Orthonormalization process)

$$\text{Let } \hat{q}_1 := \frac{1}{\|a_1\|} a_1$$

$$a'_2 := \bar{a}_2 - P_{\hat{q}_1}(a_2)$$

$$\hat{q}_2 := \frac{1}{\|a'_2\|} a'_2$$

$$= \bar{a}_2 - (q_1^T a_2) \hat{q}_1$$

$$\hat{q}_3 := \frac{1}{\|a'_3\|} a'_3$$

$$a'_3 := \bar{a}_3 - (q_1^T a_3) \hat{q}_1 - (q_2^T a_3) \hat{q}_2$$

etc...

Key Idea:

- Take the next vector  $\bar{a}_j$
- O.N. Proj it onto the subsp spanned by prev  $\hat{q}_1, \dots, \hat{q}_{j-1}$
- Subtract that off and get a new vector OG to that subsp, namely  $a'_j$
- Normalize  $a'_j$  to become  $\hat{q}_j$ .

$$\hat{a}_j := a_j - [\langle a_j, \hat{q}_1 \rangle \hat{q}_1 + \dots + \langle a_j, \hat{q}_{j-1} \rangle \hat{q}_{j-1}]$$

$$q_j := \frac{1}{\|a'_j\|} a'_j$$

All main diag elts pos because  $q_j^T a_i = \|a_i\|$   
 $\Rightarrow R$  is invertible

P. 181 #3.4.19 says it is more stable numerically to subtract these one at a time

 $A = QR$  factorizationThe above eq gives us:  $\|a'_j\| q_j = a_j - \sum_{i=1}^{j-1} \langle a_j, q_i \rangle q_i$ Apply  $q_j^T$  to both sides:  $\|a'_j\| 1 = q_j^T a_j$ 

$$\Rightarrow a_j = \sum \langle a_j, q_i \rangle q_i$$

In matrix form:

Take  $n=3$ 

$$A = \begin{bmatrix} \vdots & \vdots & \vdots \\ a_1 & a_2 & a_3 \\ \vdots & \vdots & \vdots \end{bmatrix}$$

$$n \begin{bmatrix} 1 & 1 & 1 \\ a_1 & a_2 & a_3 \\ 1 & 1 & 1 \end{bmatrix} = n \begin{bmatrix} 1 & 1 & 1 \\ q_1 & q_2 & q_3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} q_1^T a_1 & q_1^T a_2 & q_1^T a_3 \\ 0 & q_2^T a_2 & q_2^T a_3 \\ 0 & 0 & q_3^T a_3 \end{bmatrix} n$$

R - upper triang and invertible, is.

The main point of orthogonalization is to simplify the least sq problem:  
 $A^T A = R^T Q^T Q R = R^T R$ 

$$A^T A \bar{x} = A^T b \text{ becomes } R^T R \bar{x} = R^T b$$

or just  $R \bar{x} = Q^T b$   
 since  $R$  invertible and can be cancelled.

Only pos elts in main diag  $\Rightarrow \det R > 0$

# Ch 6 (Symmetric) Pos Def Matrices

①

For any  $n \times n$  matrix  $A$ , define quadratic form  $f: \mathbb{R}^n \rightarrow \mathbb{R}$   
 $x \mapsto x^T A x = \sum_{i=1}^n \sum_{j=1}^n a_{ij} x_i x_j = a_{11} x_1^2 + a_{22} x_2^2 + \dots + a_{nn} x_n^2$   
If  $A$  is anti-Symm ( $A^T = -A$ ), this reduces to pure quadratic  
 $[x \ y \ z] \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = ax^2 + (b+d)xy + ey^2 + (c+g)xz + (f+g)yz + iz^2$   
mixed terms vanish if  $A$  anti-symm.

Consider a smooth func  $F: \mathbb{R}^n \rightarrow \mathbb{R}$ . Taylor expand:  $F(x) = F(0) + DF_0(x) + \frac{1}{2!} D^2F_0(x, x) + O(\|x\|^3)$   
 $F$  has a local minima at 0 if  $DF_0 = 0$  and  $D^2F_0(x, x) > 0 \forall x \neq 0$   
Let  $A := D^2F_0$ . Then  $DF_0(x, x) = x^T A x$  and  $x^T A x > 0 \forall x \neq 0$  if  $A$  pos def.

Def  $A$  is pos def if  $x^T A x > 0$  for all  $x, x \neq 0$

Strang only considers Symm pos def matrices, so that the following then holds.

It certainly is possible for a non-Symm matrix to satisfy  $x^T A x > 0$

For example  $A = \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix}$   $[x \ y] \begin{bmatrix} 2 & 1 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 2x^2 + 1xy + 3y^2 > 0$  for  $x, y \neq 0$  because  $xy < 2x^2 + 3y^2$

To see that  $xy < 2x^2 + 3y^2$ : For pos numbers  $a, b$   $a \neq b$   $0 < (b-a)^2 = b^2 - 2ab + a^2$

Thus  $xy \leq |x||y| < 2|x||y| < x^2 + y^2 < 2x^2 + 3y^2$  (if  $x=y$  the result is even easier).

Another way:  $f(x, y) := 2x^2 + xy + 3y^2$   $D^2f_x = \begin{bmatrix} 4 & 1 \\ 1 & 6 \end{bmatrix}$  This is not A, but it is Symm pos def.  
 $Df_x = [4x+y, x+6y]$   
 $Df_0 = [0 \ 0]$  critical pt.

Thus, from calculus we would know  $f(0, 0) = 0$  is a local min (in fact global) and thus  $f(x, y) > 0 \forall x, y \neq 0$   $\square$

A symm pos def matrix

Thm T.F.A.E. (I)  $x^T A x > 0 \forall x \neq 0$

$\Leftrightarrow$  (II) All EWS  $\lambda$  of  $A$  satisfy  $\lambda > 0$

$\Leftrightarrow$  (III) All upper left submatrices  $A_k$  have  $\det(A_k) > 0$

$\Leftrightarrow$  (IV) All pivots satisfy  $d_i > 0$  (with no row exchanges)

$\Leftrightarrow$  (V)  $\exists$  matrix  $R$  with LI cols  $\Rightarrow A = R^T R$

$$\left[ \begin{array}{c|cc|c} A_{11} & A_{12} & & \\ \hline A_{21} & A_{22} & & \\ & & \ddots & \\ & & & A_{kk} \end{array} \right]$$

(Pf) (I)  $\Rightarrow$  (II) Let  $Ax = \lambda x$  where  $\|x\|=1$

$$0 < x^T A x = x^T \lambda x = \lambda \quad \square$$

(I)  $\Leftarrow$  (II) Since  $A$  symm, Spectral Thm says  $A$  has full set of O.N. EVs  $\{x_1, \dots, x_n\}$

For any vector  $u$ ,  $u = \sum c_i x_i$

$$Ax = c_1 A x_1 + \dots + c_n A x_n = c_1 \lambda_1 x_1 + \dots + c_n \lambda_n x_n \quad \text{O.N.}$$

$$x^T A x = (c_1 x_1^T + \dots + c_n x_n^T)(c_1 \lambda_1 x_1 + \dots + c_n \lambda_n x_n) = c_1^2 \lambda_1^2 + \dots + c_n^2 \lambda_n^2 > 0$$

(I)  $\Rightarrow$  (III)  $x^T A x > 0 \forall x$ , in particular if we fix  $k \in \{1, \dots, n-1\}$  let  $x_k^T = [x_k^T \ 0 \ \dots \ 0]$

$$\Rightarrow [x_k^T \ 0] \begin{bmatrix} A_{11} & * & \\ * & * & \\ * & * & \end{bmatrix} \begin{bmatrix} x_k \\ 0 \\ \vdots \\ 0 \end{bmatrix} = x_k^T A_k x_k > 0 \Rightarrow \text{All EWS } \lambda_i^{(k)} \text{ of } A_k \text{ are pos by II}$$

$$\Rightarrow \det A_k = \lambda_1^{(k)} \dots \lambda_k^{(k)} > 0 \quad \square$$

There is nothing special about using upper left submatrices. Any chain of principal submatrices would work, starting from a diag elt  $a_{ii}$ . Principal Submatrix  $A_k$  is starting with  $a_{ii}$  and adding new col and row pair each time.

Thus a nec cond for  $A$  is each  $a_{ii} > 0$ .  
Not suff.

(III)  $\Rightarrow$  (IV) From ch. 4 section 4 we know  $\det A_k = d_1 \cdot d_2 \cdots d_k$  a priori a pivot is not zero.

$$\text{Then } d_k = \frac{d_1 \cdot d_2 \cdots d_{k-1} d_k}{d_1 \cdots d_{k-1}} = \frac{\det A_k}{\det A_{k-1}} > 0$$

(IV)  $\Rightarrow$  (I) Since  $A$  is symm,  $A = LDL^T$  where  $D$  is diag matrix of pivots.

$$\begin{aligned} x^T A x &= x^T (LDL^T) x = (x^T L) D (L^T x) \\ &= d_1 ((L^T x)^1)^2 + d_2 ((L^T x)^2)^2 + \dots + d_n ((L^T x)^n)^2 \end{aligned}$$

(I)  $\Leftarrow$  (V)  $A = R^T R$  where  $R$  has  $U$  cols This is always pos if each  $d_i > 0$   $\square$

(I)  $\Rightarrow$  (V)  $x^T A x = x^T R^T R x = \|R x\|^2 > 0$  if  $x \neq 0$  and  $R x \neq 0$  if  $x \neq 0$  because There are many valid choices for  $R$   $R$  has  $U$  cols  $\Rightarrow \ker(R) = \{0\}$

$$A = LDL^T \Rightarrow \underbrace{(L^T D)}_{R^T} \underbrace{(D L^T)}_{R} \quad \text{or } A = Q \Lambda Q^T \text{ spectral Thm}$$

$$= (Q \sqrt{\Lambda}) (\sqrt{\Lambda} Q^T)$$

$$= R^T R$$

And  $R$  can be rectangular if we like.

Take any valid  $\exists R$  and a matrix  $Q = \begin{bmatrix} & \\ & \end{bmatrix}$  with O.N. cols.

$$\text{Rectangular } R := QR$$

$$\text{Then } R^T R = R^T [Q^T] \begin{bmatrix} & \\ & Q \end{bmatrix} R = R^T R = A$$

In least squares, the normal eqs are  $\boxed{A^T A \bar{x} = A^T b}$   $\square$

This is now known to be Symm pos def!

### Ellipsoids in n-dim

$x^T A x = 1$  defines an ellipsoid for ~~not A~~ (exclude certain degenerate cases).

A symm pos def (or else we might get hyperboloids, etc...)

$$\sum \sum a_{ij} x_i x_j = 1$$

Since  $A$  is symm, pos def  $A = Q \Lambda Q^T$  where  $Q$  is O.N. and  $\Lambda$  has only pos elts.

Thm  $\exists$  rotation  $Q \ni$  with the new co-ords  $y = Q^T x$  <sup>ellipsoid</sup>  $\Lambda$ 's aligned with the co-ord axes. Thus the EVs of  $A$  are the ~~co-ord~~ <sup>natural</sup> axes of the ellipsoid and the length of axis  $i$  is  $\frac{1}{\sqrt{\lambda_i}}$

Pf We already found  $Q \ni A = Q \Lambda Q^T$  from spectral thm

If  $\det Q = +1$ ,  $Q$  is rotation. We know  $\det Q = \pm 1$ , if  $\det Q = -1$  replace  $Q$  with

$$1 = x^T A x = x^T Q \overset{\Lambda}{\boxed{Q^T}} = y^T \Lambda y = \lambda_1 y_1^2 + \dots + \lambda_n y_n^2 \quad \begin{bmatrix} -\frac{1}{\lambda_1} & 0 & \dots & 0 \\ 0 & \ddots & & 0 \\ \vdots & & \ddots & 0 \\ 0 & 0 & \dots & \frac{1}{\lambda_n} \end{bmatrix} \quad \text{still EVs with same EWs.}$$

For axis  $i$ , plug in  $y_j = 0 \forall j \neq i \Rightarrow 1 = \lambda_i y_i^2 \Rightarrow y_i = \pm \frac{1}{\sqrt{\lambda_i}}$ .

Say we have  $g(x) = x^T A x$  for  $A$  symm, pos def

We want to make a linear COV  $x = Cy$  for  $C$  using matrix

$$g(x) = x^T A x = y^T C^T A C y = \tilde{g}(y)$$

$B = C^T A C$  is still symm pos def!

$$\bullet B^T = (C^T A C)^T = C^T A^T C = C^T A C = B \checkmark$$

$\bullet$  For any  $y \neq 0$ ,  $y^T B y = y^T C^T A C y = (Cy)^T A C y > 0$  since  $Cy \neq 0$  because  $C$  nsing.  $\square$